

2020 AYL RULES GIRLS LACROSSE OFFICIALS MATRIX AS OF 3/5/2020

Players	8 v 8 (7 field +goalie)	10 v 10 (9 field +goalie)	12 v 12
Field Size/Goals	Reduced Field	Full Field	Full Field
Stick/Balls	Modified Stick, Regular Ball	Regulation	Regulation
Restraining Lines and Arc	RL is Midfield line, 5 v 5, 2 Behind (plus goalie)	6 v 6, 4 behind (plus goalie), Yes 3/3/3	7 v 7, 4 Behind (plus goalie) Yes
Length of Game	25 Running Time	25 Running Time	25 Running Time
Overtime (if tied) 4 mins	Yes, Sudden Victory	Yes, Sudden Victory	Yes, Sudden Victory
Timeouts	3 Per Game/ 2 per half 1 MIN TIME OUTS-clock runs, not in Final 3 Minutes of Half or game. Card penalty served must be game elapsed time not timeout time.	3 Per Game/ 2 per half 1 MIN TIME OUTS-clock runs, not in Final 3 Minutes of Half or game. Card penalty served must be game elapsed time not timeout time.	3 Per Game/ 2 per half 1 MIN TIME OUTS-clock runs, not in Final 3 Minutes of Half or game. Card penalty served must be game elapsed time not timeout time.
Mercy Rule	6 Goals	6 Goals	6 Goals
Minimum Pass Rule	1 Attempted (on offensive side of the field) or a completed Clearing pass from the defensive end to the offensive end.	No	No
Cards	Player Swapped Out but game remains 8 v 8	Team Plays Short (2Min non releasable)	Team Plays Short (2Min non releasable)
Covering	No Covering At Any Time	No Covering Ball With Opponent In Playing Distance	No Covering Ball With Opponent In Playing Distance
Ground Ball Rule	3-4 Player Scrum, Ref Can Whistle If Not Working After 4 Seconds, AP	No Restrictions/Kicking Allowed	No Restrictions/Kicking Allowed
Checking	No Checking	Modified Checking	Transitional Checking
3 Sec Closely Guarded	Yes	Yes, Above Shoulder Only	Not Applicable
Deputy	No	No	No
Goalie	Cannot Score On Self	Cannot Score On Self	Can Score On Self
Start of game, half and after goal	Draw, Mercy Rule When Applicable	Draw, Mercy Rule When Applicable	Draw, Mercy Rule When Applicable
False start	No Change Of Possession	Change Of Possession	Change Of Possession
Draw	Girls On or Inside 8 m If Not Taking It, No One Can Go Until a Drawer Gains Possession	HS Draw: 3/3/3	HS Draw
Grade Level	1st-3rd Grade	4th-5th Grade	6th-8th Grade

Free Movement: Players are not required to stand when the official blows the whistle except in certain instances for players who are fouled, caused the foul or are associated with the foul.

Transitional Checking: There are two specific criteria for the transitional check: one is a 12-inch sphere around the ball carrier's head; second is that check cannot be across the body (both shoulders) of the ball carrier.

Modified Checking: Modified checking is an attempt to dislodge the ball from an opponent's cross in which the checking cross movement solely occurs below the shoulder of the player with the ball. The check must be down and away from the body.

3 Seconds Closely Guarded: Checkable position if checking was allowed - The defender must be in a good defensive position where if she COULD check, it would be legal. Reaching across the player's body with a stick is NOT a legal position as you cannot come across the body to check. Two hands on stick by defense - The defender MUST have both hands on her stick, they CANNOT hold out her stick with one hand. The defender MUST be STICK SIDE to the girl who has the ball. (You cannot give a 3 second count if you have a defender on the left side of the ball carrier who is cradling on her right).

Mandatory Cards: Check to the Head (includes neck), Dangerous Contact, Dangerous Propel, Dangerous Follow Through, Slash

BOO: B.O.O. "B=Ball"; "O=Offender"; O=Others"

BALL

Who gets the BALL and where?

Where was the foul committed? (mid-field, over the RL, CSA, 12mFan, 8m Arc, the goal circle?)

What type of foul was committed? (Major, Minor, Goal Circle, RL or Team, Misconduct?)

Where the foul was committed and what type of foul was committed dictates where the player with the BALL will go.

Review these specific details. (see back of Abbreviated Rules)

OFFENDER

Where does the OFFENDER go?

Depends on the type of foul (Major, Minor, Goal Circle, RL or, Misconduct?) and where the foul occurred (mid-field, over the RL, CSA, 12mFan, 8m Arc, the goal circle?)

Review these specific details. (see back of Abbreviated Rules)

OTHERS

Where do all the OTHER players go?

Depends on the type of foul (Major, Minor, Goal Circle, RL, Misconduct?) and where the foul occurred (mid-field, over the RL, CSA, 12mFan, 8m Arc, the goal circle?)

Review these specific details.(Chart)

Are all players 4 meters away? Insist on 4 meters of space!

Where do I, the umpire, need to be positioned? I have completed "B.O.O." and I need to anticipate what will happen next. Move and position yourself to be ready to restart play. Do not raise your arm yet!

W: whistle, A: arm, P: Penalty, P: Position, E: Eye contact, R: restart/self start